Neural Networks Design And Application







Two hops (two nearest neighbors, 2NN)











9





(input layer: pixel values  $\rightarrow$  location information)



**INPUT GRAPH** 













**INPUT GRAPH** 



A, B, C, E, F



INPUT GRAPH



A, B, C, E, F



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Only 5 nearest neighbors

Image credit <a href="http://web.stanford.edu/class/cs224w/slides/07-GNN2.pdf">http://web.stanford.edu/class/cs224w/slides/07-GNN2.pdf</a>



Only 5 nearest neighbors

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![](_page_27_Figure_1.jpeg)

Q: how can we smooth this curve to be more like a straight line?

Image credit <u>https://graphics.stanford.edu/courses/cs468-12-spring/LectureSlides/06\_smoothing.pdf</u>

Laplacian smoothing

![](_page_28_Figure_2.jpeg)

Q: how can we smooth this curve to be more like a straight line?  $(\mathbf{p}_{i-1} + \mathbf{p}_{i+1})/2 - \mathbf{p}_i$ 

line?  
$$L(\mathbf{p}_{i}) = \frac{1}{2} (\mathbf{p}_{i+1} - \mathbf{p}_{i}) + \frac{1}{2} (\mathbf{p}_{i-1} - \mathbf{p}_{i})$$

![](_page_29_Figure_1.jpeg)

Q: how can we smooth this curve to be more like a straight line?  $(\mathbf{p}_{i-1} + \mathbf{p}_{i+1})/2 - \mathbf{p}_i$ 

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$$L(\mathbf{p}_{i}) = \frac{1}{2} (\mathbf{p}_{i+1} - \mathbf{p}_{i}) + \frac{1}{2} (\mathbf{p}_{i-1} - \mathbf{p}_{i})$$

![](_page_30_Figure_1.jpeg)

Q: how can we smooth this curve to be more like a straight line?  $(\mathbf{p}_{i-1} + \mathbf{p}_{i+1})/2 - \mathbf{p}_i$ 

line?  
$$L(\mathbf{p}_{i}) = \frac{1}{2} (\mathbf{p}_{i+1} - \mathbf{p}_{i}) + \frac{1}{2} (\mathbf{p}_{i-1} - \mathbf{p}_{i})$$

![](_page_31_Figure_1.jpeg)

Q: how can we smooth this curve to be more like a straight line?

$$(\mathbf{p}_{i-1} + \mathbf{p}_{i+1})/2 - \mathbf{p}_i$$
  
line?  
$$L(\mathbf{p}_i) = \frac{1}{2} (\mathbf{p}_{i+1} - \mathbf{p}_i) + \frac{1}{2} (\mathbf{p}_{i-1} - \mathbf{p}_i)$$

![](_page_32_Figure_1.jpeg)

![](_page_33_Figure_1.jpeg)

Q: how can we smooth this curve to be more like a straight line?

![](_page_34_Figure_1.jpeg)

**Q**: what if we repeat for many times?

Q: how can we smooth this curve to be more like a straight line?

![](_page_35_Figure_1.jpeg)

![](_page_35_Picture_2.jpeg)

Q: what if we repeat for many times? Converge to a straight line?

Q: how can we smooth this curve to be more like a straight line?

![](_page_36_Figure_1.jpeg)

Figure 2: Vertex embeddings of Zachary's karate club network with GCNs with 1,2,3,4,5 layers.

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_37_Figure_1.jpeg)

Figure 2: Vertex embeddings of Zachary's karate club network with GCNs with 1,2,3,4,5 layers.

34 vertices of two classes and 78 edges

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_38_Figure_1.jpeg)

34 vertices of two classes and 78 edges

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

Two classes: yellow vs. blue

![](_page_39_Figure_2.jpeg)

34 vertices of two classes and 78 edges

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_40_Figure_1.jpeg)

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![](_page_41_Figure_1.jpeg)

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![](_page_42_Figure_1.jpeg)

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![](_page_43_Figure_1.jpeg)

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![](_page_44_Figure_1.jpeg)

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_45_Figure_1.jpeg)

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_46_Figure_1.jpeg)

Q: is it linearly separable (can we use a straight line to separate two classes well)?

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

Two classes: yellow vs. blue

![](_page_47_Figure_2.jpeg)

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_48_Figure_1.jpeg)

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

Two classes: yellow vs. blue

![](_page_49_Figure_2.jpeg)

Q: is it linearly separable (can we use a straight line to separate two classes well)?

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_50_Figure_1.jpeg)

#### Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_51_Figure_1.jpeg)

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

![](_page_52_Figure_1.jpeg)

Figure 2: Vertex embeddings of Zachary's karate club network with GCNs with 1,2,3,4,5 layers.

34 vertices of two classes and 78 edges

Q: is it linearly separable (can we use a straight line to separate two classes well)?

Q: will you choose a 2-layer or 5-layer GCN for the node classification on this dataset?

Image credit <u>https://arxiv.org/pdf/1801.07606.pdf</u>.

• Properly set the number of GCN layers

• Properly set the number of GCN layers (k hops-away neighbors)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer

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![](_page_56_Figure_4.jpeg)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer

![](_page_57_Figure_4.jpeg)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer
  - Use layers that do not aggregate neighbors

![](_page_58_Figure_5.jpeg)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer
  - Use layers that do not aggregate neighbors

![](_page_59_Figure_5.jpeg)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer
  - Use layers that do not aggregate neighbors

![](_page_60_Figure_5.jpeg)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer
  - Use layers that do not aggregate neighbors

![](_page_61_Figure_5.jpeg)

- Properly set the number of GCN layers (k hops-away neighbors)
- Increase the number of layers that do not aggregate neighbors
  - Use MLP to aggregate neighbors' feature from the previous layer
  - Use layers that do not aggregate neighbors

![](_page_62_Figure_5.jpeg)

![](_page_63_Figure_1.jpeg)

Figure 2: Vertex embeddings of Zachary's karate club network with GCNs with 1,2,3,4,5 layers.

![](_page_64_Figure_1.jpeg)

Figure 2: Vertex embeddings of Zachary's karate club network with GCNs with 1,2,3,4,5 layers.

#### A standard GCN layer

• 
$$\mathbf{h}_{v}^{(l)} = \sigma \left( \sum_{u \in N(v)} \mathbf{W}^{(l)} \frac{\mathbf{h}_{u}^{(l-1)}}{|N(v)|} \right)$$
  
This is our  $F(\mathbf{x})$ 

A standard GCN layer

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$$\mathbf{h}_{v}^{(l)} = \sigma \left( \sum_{u \in N(v)} \mathbf{W}^{(l)} \frac{\mathbf{h}_{u}^{(l-1)}}{|N(v)|} \right)$$
  
This is our  $F(\mathbf{x})$ 

![](_page_66_Figure_3.jpeg)

A standard GCN layer

• 
$$\mathbf{h}_{v}^{(l)} = \sigma \left( \sum_{u \in N(v)} \mathbf{W}^{(l)} \frac{\mathbf{h}_{u}^{(l-1)}}{|N(v)|} \right)$$
  
This is our  $F(\mathbf{x})$ 

A GCN layer with skip connection

• 
$$\mathbf{h}_{v}^{(l)} = \sigma \left( \sum_{u \in N(v)} \mathbf{W}^{(l)} \frac{\mathbf{h}_{u}^{(l-1)}}{|N(v)|} + \mathbf{h}_{v}^{(l-1)} \right)$$
  
 $F(\mathbf{x}) + \mathbf{x}$ 

![](_page_67_Figure_5.jpeg)

### Other ways to add skip connections

![](_page_68_Figure_1.jpeg)

#### Other ways to add skip connections

![](_page_69_Figure_1.jpeg)

#### Oversmoothing is still an open problem